

Vineyard Football Association

2007 Second Round Schedule

The Vineyard Football Association completed the Regular Season of it's 2007 Summer Soccer League on Tuesday, July 31

The Second Round will begin Thursday August 2 by separating the six teams into two groups of three according to Regular Season ranking

Teams with a ranking of **1, 4 & 5** will be in Group **A**

Teams with a ranking of **2, 3 & 6** will be in Group **B**

Teams will compete for ranking within their group by playing each other twice

The Second Round finals will consist of the 3rd place teams, 2nd place teams and 1st place teams from each group

The Regular Season Champion will play the Second Round Champion (if different teams) for the 2007 VFA League Title

Regular Season Standings							Second Round Divisions		
Ranking	Team	Played	Win	Loss	Tie	Points	GD	Group A	Group B
1	AFC	10	7	2	1	22	12	1 AFC	1 Coop de Ville
2	Coop de Ville	10	6	2	2	20	8	2 Sports Haven	2 MV Lath & Plaster
3	MV Lath & Plaster	10	6	3	1	19	2	3 Broadway	3 Shirley's Hardware
4	Sports Haven	10	4	2	4	16	3		
5	Broadway	10	2	7	1	7	-10		
6	Shirley's Harware	10	0	9	1	1	-15		

Second Round Game Schedule

	Tuesday Games	Wednesday Games	Thursday Games
31-Jul	Last Regular Season Games	1-Aug No Games	2-Aug 5:30pm Coo vs Shr 6:45pm AFC vs Bro
7-Aug	5:30pm Spo vs Bro 6:45pm Mvl vs Shr	8-Aug 5:30pm Spo vs AFC 6:45pm Mvl vs Coo	9-Aug 5:30pm Bro vs AFC 6:45pm Shr vs Coo
14-Aug	5:30pm Shr vs Mvl 6:45pm Bro vs Spo	15-Aug 5:30pm Coo vs Mvl 6:45pm AFC vs Spo	16-Aug 5:30pm A vs B 3rd 6:45pm A vs B 2nd
21-Aug	6:00pm A vs B 1st Second Round Championship	22-Aug 6:00pm Regular Season Champs vs Second Round Champs League Title	

All VFA League Rules Apply

1. All Second Round and Championship Games will be 60 minutes in duration
2. Second Round Standing ties in points shall be resolved as follows: Goal Difference, Goals Against, Head to Head Competition and Coin Toss
3. Championship Games resulting in tie shall be resolved as follows: (2) Full 10:00 Overtime Periods, Penalty Shots, Sudden Death Penalty Shots